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During my 16 years in the creative industry, I have obtained a broad experience across multiple creative disciplines. This has shaped my ability to recognize goo'd design and compelling storytelling.

Design is communication and telling stories is at the foundation of everything I do.

My experience ranges from animation and TV-production, motion graphics, concept development, graphic design, web design, profile and branding to UI and UX design, and Game Design.

Through the years leading creative projects and teams have been a natural role for me, and I enjoy bringing projects from concept to finished product together with other skilled people.

**Broad Skillset** 

An Eye for Quality

Leadership Experience



Fluent in Adobe

Main tools: Photoshop, Illustrator and After Effects.

Long experience with 3DS Max and 3D in general.

I have worked in a long line of softwares throughout the years and enjoy learning new ones.

## Morten Rougne

Senior Creative: Art Director / Designer / Animatør

Digital Designer - freelance 2023-

> Consulting startups with UI and UX designs on their apps. I also do illustration assignments and work on personal projects.

Head of Design - Levato AS 2018-23

> Responsible for the design work of original titles and commissions, from concept to delivery. Did UI and UX Design, Visual Profile/Branding work on several titles and products. Also did Game Design on two titles. As well as handled all Graphic Design, Web Design and other visual design work.

2016-17 News Graphics/Motion Designer - TV2

> Worked on animation and design for News and Sports Broadcast and other programming. Also participated in development of rebranding of the News Channel's on-air broadcast graphics.

2014-16 Animator / Designer - freelance

> Developed and animated an Infographics-film for "Hauge Micro Finance". Also worked at A2G with market material for their Marketing department.

2013 Volunteer - The Dominican Republic

> Worked three months in the Dominican Republic for a humanitarian organization, producing marketing materials like animation, film, photography and graphic design.

2011-12 Art Director - freelance

> In 2011 I went freelance and was commissioned as Art Director and Department Head at CreaCon Entertainment, producing in-house marketing material for "The City of Friends."

I was also Art Director and Team Leader for two animated short

"The Moss Monster" - directed by Aleksander Nordaas. "The Last Wedding On Earth" - directed by Michael Axelsson.

Animator to Director - BUG AS 2007-11

> I started as Concept Artist and Animator, working on several productions for TV and cinema commercials, documentaries, film, and intros. I naturally moved into leadership during this period and later became director on the animated children's show "The City of Friends."

2006-07 Animator - freelance

> Did character animation and concept design work on several commissions.

2003-06 BA (Hons) Computer Animation

> Teesside University, UK Noroff Instituttet i Bergen

2002-03 Multimedia Design

Noroff Instituttet, Bergen

2023 Figma - Design and Prototype Udemy

2012 Fiction Writing

Creative Writing 101

Gotham Writer's Workshop Inc.

Los Angeles, CA

2010

Screenwriting EXPO